

# Lies, Deceit & Refarious Schemes

Issue 16

June 24, 1978

Here we go again with another exciting issue of LDNS. LDNS is the brainchild of Jerry H. Jones (1854 Wagner St. Pasadena, CA 91107) Should you wish to call, the phone number is (213) 449-0982. Should you wish to subscribe the new sub rate is \$4 for 10 issues. Should you wish to join a game, for which there are only five positions left, the cost will be \$2 plus a \$2 refundable NMR deposit. Should you wish to make love to an armadillo, you are looking to the wrong place. (and you're wierd!!!)

NOTICE any change in the paper? If you did you're right and you're wrong. By popular demand I have brought back the heavy weight paper. I am truly glad that most of you have felt the quality of LDNS is worthy of the finest paper. I was pleased over the fact that most people didn't mind the legal sized paper. I guess the complaint against it lies in the fact that it is hard to file but I guess we can't have everything. Also only one person noticed that LDNS was already printed on slightly used toilet paper.

Let's see, what else is going on? Oh yeah, next weekend will be DipCon in Northridge and I am looking forward to meeting some of you there. I have been told that the first Diplomacy round will be at 6 o'clock Friday the 30th, with the second and the final rounds on Saturday and Sunday respectively. I, personally do not care for the first round starting time but those in charge must have their reasons and who am I to start trouble.

Diplomacy World graced my mailbox this past week and as I'm sure that you've read elsewhere they have change their policy and are going to gear DW towards Face-to-Face players without trying to alienate the Postal Players. When I first heard of this I felt that their would be nothing wrong with that. And I still feel that way but I do feel that maybe the way that they went about it was in error. To begin with Diplomacy has so many "cliques" already that I was unhappy to run across another. When I began playing either you were from New York or the West Coast, then it was wheither you were pro or anti IDA, next was you were either a varient player or not, recently the lines were being formed as to wheither you are a novice or a "vet". Now its are you a postal or FTF player. Do we really need all of these groups? Either you play Diplomacy or you don't. It makes no difference to me where you live, what your political feelings are, how long you've been playing and lastly I don't give two hoots or a holler what method you use to play the game. My forum says that DW should have changed their editorial policy, if they decided to, and not opened up a new Pandora's Box. Now off of my soapbox. By the way, if you wish to look for yourself write to Walter Buchanan RR #3, Box 324, Lebanon, IN 46052. Sub rates are \$4 per year which is 4 issues. I still feel that its the best Diplomacy magazine available.

These past few weeks have been rather slow ones. I have not heard of any zines folding nor I heard of any new ones. Could it be that things are settling out a bit?

This has absolutely nothing to do with Diplomacy but I thought that I'd share it with you. A personal ad in the LA Times read as follows: "Hillside Strangler wanted. Well known writer wishes interview with strangler or associate with reliable information about murders. Imposters need not respond as this writer has reliable source to verify information. Interviews & information in confidence. Enormous finacial potential." Crime seems to be becoming profitable even after you get caught. I assume the next step is to replace all of the wardens with publishers. Disgustful!

Back to Diplomacy: Lee Kendter has asked me to tell you that he has openings for a Youngstown varient in his zine Why Me? I have not seen Lee's zine so I wouldn't feel right in endorsing it or not but I do feel that with Lee running the zine it should be one of high quality. Lee's address is Lee Kendter Sr. 4347 Denner St. Philadelphia, PA 19135.

Enough of this jibberish...Lets look inside, if you dare, and see what this issue has in store.

Before I go one step further Congratulations are in order for two members of LDMS. The first being to Gary Stratton and his wife who have just given birth to a 8lb 12oz bouncing baby boy. Both Pat and I offer our heartest welcome to the world to Micheal Jay Stratton, (told ya the encilladas would work). And as someone smarter than me said you will find out that your standard of living keeps getting higher and higher (off of the floor. Congrats.

Also Congratulations go out to Roger Dermingham. Roger is no longer (July 1) an intern but a full fledged resident. Congrats to you Roger and the best of luck. By the way I've been having a problem in my lower...

#### A Few Responses to Last Issues Article on Cross Game Alliances.

Dave Ditter--"In any game there is one essential need at the start. That is the ability for any player to win. More often, than not, called fairness.

Any cross-game alliance violates this principle. If there is any ethical question on "Diplomacy" it revolves around this occurrence. I for one think cross-gamers are weaklings, bad diplomats and (the worst) unethical!! (I have other, more descriptive terms given in oral arguments).

When I start any diplomacy game I start on my own. Any alliances are weighed by comparing letters, offers, tactics and the entire play of the board in general. That is some alliances force you to make other alliances.

I can understand some bad players, maybe getting a cross-game alliance going, but what really upsets me is when two good players set one up. With just average letter writing and crafty, coordinated moves they have tremendous odds at winning the game.

Stop and think that it takes 3 countries to stop and counter the combined attacks of two. Couple this with the fact that (more than likely) there are one or two countries behind, next to or between the 5 involved countries to throw the game in the cross-gamers favor. (Again with a little intelligent cross-gamer letter writing.)

Any time a cross-game alliance is set up the rest of the players suffer. It really makes the game unenjoyable.

It removes these possibilities from the game:

1. That one ally will stab the other.
2. That with good letter writing the above will happen.
3. If you're unaware of it: a) you can be effectively set up and stabbed, b) you can be out numbered by it, c) Sometimes you have much to offer and tactically you'd be the wisest choice for an alliance--which isn't possible with cross-gamers.
4. It's no fun crying wolf and carrying a grudge throughout. It takes certain, enjoyable dimensions out of the game.

I am sure that there are other reasons that people have. I'm convinced that spontaneity is a necessary part of "Diplomacy". I enjoy starting a new game with new faces and styles. When I discover cross-gamers it ruins the game and the fun.

There is no solution around cross-game alliances. I do think that the cross-gamers are unfair and should simply play other cross-gamers like 4:3, 3:3:1, 2:5, 2:2:3 ratios concerning countries. Jerry, maybe you can start a new variant.

I've often thought of simply sending a list of my past games to the GM of a new game and ask not to be put in a game with any or some of the players. (Whether I won the game or not.)

Oh well, I'm talked out. (Maybe I can discuss it with some of you at DipCon.)"

Bob Sergeant--"The point to Diplomacy is indeed winning. However, we're trying to win A game. We are supposed to be trying to win by being just a little more clever, a little more misleading, a little more adept than the other 6 people in the game.

By utilizing pressure by threatening to stab in another game, you are bringing an advantage into the game that the other players are unaware of and cannot deal with. Even if the other players knew that the two players in the game were allied in another game, they would have no reason to believe that that would influence the game, other than the natural tendencies to ally with players you know-

If you use cross games threats, and you win the game, you haven't won because you were more clever, you've won because you happened to be in another game which a second player didn't want to lose. I don't play cross game alliances. I will ally with players I have fought before and I will attack players I am presently allied with. Because I feel that the point of Diplomacy is to try to take advantage of what's happening in this one game to do my best in this one game..."

((Thanx gentlemen. I really couldn't have put it into words better myself. In fact I have begun finding out just exactly who is in the game before I sign up for it. I enjoy meeting new people and playing new games without having to fear reprisals in another game--JHJ))

Words to remember:

"Other than that, Mrs. Lincoln, how was the show?"

The Diplomacy Widow answers your questions:

Dear Dip Wid:

I have been wondering a few things. What does A War-Gal mean? What are cross game alliances? Why is The Turkish armies Yellow? Why are fleets longer than Armies? Who is Ron Kelly? What is meant by Lepanto?

signed, Just Wondering.

Dear Just Wondering:

You ask a lot of stupid questions. But you do bring up one interesting point. Did you know that if you put an army in Gal, War, Sil, Ser, and Rum and squint your eyes, it doesn't look like a seven?

Dear Dippy Widdy:

My husband received an offer to become a high paid executive for a noted Stock agency but turned it down because he would have to travel and would not be able to keep up on his Diplomacy. He is 6'2", blonde, blue eyes and a face that reminds you of Robert Redford, so you can see why I'm trying not to upset him but we could have really used the job. What should I do?

signed, Helplessly Helpless,

Dear Help Help:

I feel that it is important that I speak to him right away. Is he coming to DipCon? What's his sign? (Does he fool around?)

Have a problem? Send it to Diplomacy Widow (1854 Wagner St. Pasadena, CA 91107) and I'll see if I can't help.

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### Support Your Local GM

I am going to use this space to offer a few suggestions on how you can make my job easier, and possibly that of other GMs.

It is very important and extremely helpful if every player would attempt to separate his moves, if he is in more than one game in a zine. (are you reading this Leland) It doesn't have to be on separate sheets of paper, but that is best, but at least try to leave some space between orders and try to use a large space of paper for your orders. Let me explain. This is how I handle my games, and I assume that other GMs do the same. I have a filing bin which is separated for each game and as the orders come in I put them into their respective file. Then after half of the orders are in I put the moves down on a work sheet. So the first problem arises when I open the mail. If all of the orders are on one page I am forced to tear the pages apart, cut them in some instances, and then file them. It's really no big thing but any help that can be given would be appreciated. The most important part that the players should be concern with is if they put their orders on small strips of paper. Things have a tendency to get lost in the bottom of the filing compartments. Therefore the orders may get lost and if there should happen to be a little press I may not see it hence it doesn't get printed.

Another thing to remember is try to us a separate piece of paper for comments to me, Diplomacy letters and/or articles (especially never put it on the back of the page of orders.) I enjoy hearing from you and whenever possible I want to try and answer your questions and/or comments either in the zine or by letter. Now questions on the back of orders have a tendency to become forgotten when they are on the back of the orders. What I do is put all correspondence on the peg board above my desk so that I can see it until needed.

Should you move make sure that I see your COA. Don't expect me to notice it on your envelope. Write it inside somewhere.

If I make an error in the game try to tell me immediately. I'll always try to correct any errors in time so as not to slow up the game. Don't expect me to see it or that someone else will tell me. Call me stupid or whatever but let me know ASAP.

Fiaally, don't get upset if I don't answer your questions or letters immediately. Primarily in the first week following a deadline. After spending all day Saturday and the morning of Sunday working on the zine I am just about Diplomacized out. But I will get back to you or get your letter to the proper person.

So if you follow these basic guidelines you will be a better person and we can have peace without dishonor.

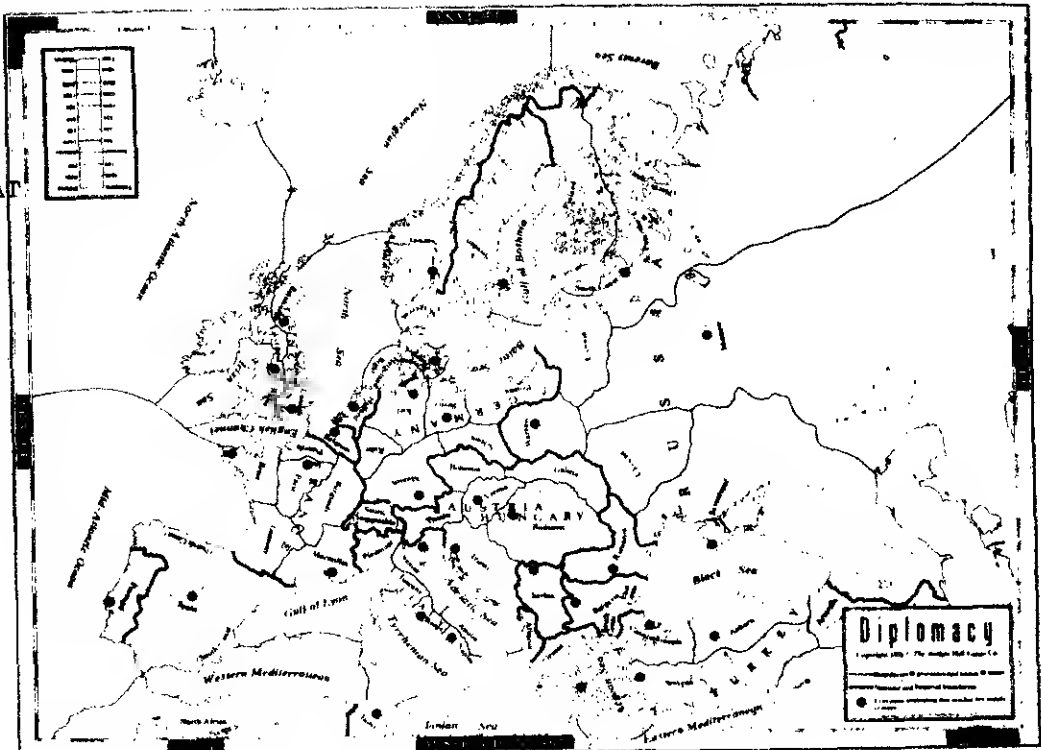
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KINGMAKER: Tim Long has sent me his house rules for the Kingmaker game. We are waiting for people to sign up for the game. There will be five openings at \$2.00 for the game fee. I, myself, am not to big on Kingmaker but if you are we got the game. (Tim will be the GM for the game.)

1977-IA  
Fall 1905

Call for a 4 way draw--EPAT  
Failure to vote will be  
considered a yes vote.

AUSTRIA EXPANDS HIS  
HORIZONS, AT TURKEY'S  
EXPENSE. A ONCE POWERFUL  
NATION QUICKLY BECOMES  
JUST ANOTHER TURKEY.  
(sorry craig)



CONFERENCE MAP

AUS (Tomcufcik) A Rom S F Nap; F Nap H; A Tri-Ven; A Tyr S A Tri-Ven; A Vie-Gal; A Bud-Rum;  
F Gre-Bul(sc).  
ENG (Bermingham) A StP-Mos; A York-Nwy; F Nth C A York-Nwy; F Bar H; A Den-Pru;  
F Bal C A Den-Pru; A Swe-Lvn; F Both C A Swe-Lvn.  
FRA (Morris) A Hol-Ruhr; A Ber-Mun; F Tyrr-Rom; F WMed-Tyrr; A Mar-Tus; F Lyon C A Mar-Tus.  
ITA (Rogowski) A Pied-Ven; F Tun S PRE F Tyrr-Ion /nso/.  
RUS (Mueth) A Boh-Mun; A War-Mos.  
TUR (Reges) A Ukr-War; A Sev S RUS A War-Mos; A Smy-Arm; F Aeg S F Ion; F Ion S ITA F Tun;  
F Con S F Aeg.

Supply Chart:

AUS Home Ser, Gre, Rom, Nap, VEN, RUM, BUL.....has 10.....+3  
ENG Home, Swe, Nwy, StP, Den, Kiel.....has 8.....even  
FRA Home, Spa, Por, Bel, Mun, Ber, Hol.....has 9.....+3  
ITA ~~Wax~~, Tun.....has 1.....-1  
RUS ~~Wax~~, Mos.....has 1.....-1  
TUR Home, Sev, ~~Wax~~, ~~Rum~~, WAR.....has 5.....-1

Press:

Vienna--I'm sorry Craig, but your press last turn and total absence of Diplomatic contact  
this turn forced me to launch a pre-emptive strike. You left me no option but to protect  
myself. Unfortunately, the only way Austria can protect itself is to attack viciously.  
Once again, I am sorry, but if you look at it from my point of view, I think you will  
understand.

Winter '05 and Spring '06 orders are due Saturday July 15th at noon.

1977-KX COA: Ken Peterson (4503 B Ruston Place, Waldorf, MD 20601)

GM BLOWS IT. PROVES THAT HE SHOULD GO TO BED RATHER THAN TRY AND STAY UP ALL NIGHT DOING  
THIS. GAME IS DELAYED ONE ISSUE. ALL PLAYERS FOR WHICH THIS IS THEIR ONLY GAME IN  
LDNS RECEIVE ONE ISSUE CREDIT.Fai

Failed to show last turn: AUS--F Alb-Adr.

AUS (Hard) has F Adr, A Bud, A Ser, A Vie.....even  
ENG (Harmon) has F Eng, F Dre, F Nwy, F Swe, A Fin.....+1  
FRA (Reges) has A Mar, A Bur, A Gas, A Par, F Por.....-1  
GER (Peterson) has F Bel, A Ruhr, A Kiel, A Ber, A Sil, A Mun.....even  
ITA (Diehl) Has A Tyr, A Boh, A Gal, F Ion.....+1  
RUS (Stratton-Bailes) has F Both, A War, F Sev.....+1 (A Nwy, Rum ret OTB)  
TUR (Long) has F Aeg, A Gre, F Blk, A Bul.....+1

Mitchell Bailes is the new Russian player. (10300 Westlake Dr. #304 Bethesda, MD 20024)  
Orders and changes are due noon Sat July 15th.

THE LDNS ALL-STAR SERIES IS OVER. THE NAT'S DO IT IN FOUR.

Game Three:

First Inning: For the Am. League Wills popped out and Carew Lined out. Fred Lynn doubled. Rice followed him with a double to score Lynn. Jackson grounded out.

Second Inning: Foster grounded out for the Nats. Smith hit a towering home run to right center; Garvey got on with an error by Patch, Cedeno walked. Simmons and Seaver grounded out.

Third Inning: Morgan singled and stole second. Concepcion popped out. Cey, Foster and Smith followed with consecutive doubles. Garvey flew out and Cedeno grounded out.

Fifth Inning: Concepcion doubled and Ron Cey homered him in.

Sixth Inning: Simmons hit a solo Home run.

After a long hitless spell for the AL Wills led off the sixth with a single and stole second. Carew struckout and Lynn flew out. Rice walked and LeFlore (hitting for Jackson) singles Wills home. Fisk grounded out.

Seventh Inning: Cey pops it up but Foster follows with a single. Smith flies out. Garvey singles and Cedeno singles scoring Foster.

Nettles grounds out. Brett singles, Munson hits for Guidry and singles. Bump Wills strikes out and then Ron Carew hits a line drive home run scoring Brett and Munson. Lynn grounds out.

Eighth Inning: Seaver singles, Morgan walks and Concepcion singles to load up the bases. Cey strikes out. Foster hits a run scoring fly ball. Smith grounds out.

No other scoring.

Seaver is the winning pitcher while Ron Guidry is the loser.

Fourth Game:

First Inning: Bump Wills singles, steals second and then steals third. Carew singles Wills scoring. Netttles Flied out and then Rice doubled to score Carew. Jackson and LeFlore flied out.

Third Inning: Morgan walked, and to prove that he could do it too, stole second and third. Schmidt hit a scoring fly ball.

Seventh Inning: Wills singles. Carew singles too. Then with the runners going Netttles hit a sharp line drive to Garvey who steps on First, flips to Morgan, TRIPLE PLAY!!!

In the bottom of the seventh Johnny Bench hits the tie breaking Home Run which proves to be all the Nats need to win the game and defeat the American League.

3rd Game:

NL 013 021 110-- 9

AL 100 001 300--5

WP-Seaver

LP-Guidry

4th Game:

AL 200 000 000--2

NL 001 000 110--3

WP-John

LP-Palmer

Thanx to Bob Newell and Steve Shields (among others) for their votes for the players. see you next year.

How About A Diplomacy Game?

1977-HW "The West Coast Game" Spring 1906

AUS (Sherwood) A Bud-Rum; A Sev H; A Bul H; A Alb-Apu; F Adr C A Alb-Apu; A Vie-Tyr; A Ven-Tus; A Tri-Ven; F Gre-Ion.

ENG (Fugihara) F Ivp-Irs; F Eng-MAO; F Port S F Eng-MAO; F Lon-Eng; F Edi-York.

FRA (Brownell) A Spa S A Mar; A Mar S A Par-Bur; A Par-Bur; F Bre-Eng.

GER (Spiekerman) A Pied-Mar; A Bur S A Pied-Mar; A Bel-Pic; A Hol-Bcl; A Mos S AUS A Mos; A Ruh S A Bur; A War H; F Both H; F Kiel-Dal.

ITA (Ditter) A Apu-Rom; F Tun-Tyrr; F Ion-Nap.

TUR (Hard) A Arm-Smy; F Smy-Aeg; F Tyrr H.

Press:

Berlin-Rome: The "French Wall" seems to be crumbling.

Fall 1906 Orders are due noon Saturday July 15th.

COA: Dave Ditter 563 Maple Ave. Rialto, CA 92376

Press for 1977-KX:

France to England: You offer me peace on your terms, total submission. You stabbed me, Harmon! Nobody, but NOBODY does that to me and then has me become their lackey!! I will destroy you by whatever means is available to me. You say Germany will invade me so that is a condition to consider. I have considered it and I do not care. If Germany takes over all of France, think how big he'll be! Much tougher for you to stab. Make no mistake, he needs to get rid of you next, Germany! Death to English Pig-Dogs!! Is this sence enough for you or must I explain it further. YOU DIE!!

1977-KC Winter 1904 Draw vote fails: Yes-1 No-2 Abstain-4

AUS (Shields) Builds A Bud has A Rum, A Ser, A Bul, F Aeg, F Ion, F Tyr, A Tus, A Ven.  
ENG (Diehl) Removes F NAO. has F Irs, F Eng.  
FRA (Caruso) Builds F Bre has A Port, A Mar, F Eng, F Spa(sc)  
GER (Reges) Builds A Mun. has A Bur, A Bel, F Edi, F Swe, F Den, F Fin, A War, A Mos, A Kiel, A Sil.  
ITA (Mueth) Removes A Spa. has A Pied, F Lyon.  
RUS (Eichelberger) Removes A Mos, A StP has F Both.  
TUR (Machir) Builds F Con has F Ank, A Smy, A Sev.

Orders or changes are due noon July 15th.  
Press withheld until next issue.

1978-AK Winter '02

GM REMINDS ITALY THAT IF HE WANTS A SEPARATION OF SEASONS HE MUST ASK FOR IT.

AUS (Harmon) Builds A Bud also has A Ukr, A Bul, A Rum, F Gre, A Tri, A Alb.  
ENG (Hard) Refuses build has A StP, F Nwy, F Ska, F Bar.  
FRA (Shields) Builds F Bre also has A Port, F MAO, A Bel, A Pied, F Lyon.  
GER (Hardisty) Builds A Mun also has A Hol, A War, A Pru, F Kiel, F Den.  
ITA (Tomcufcik) even has F Ion, F Tyrr, A Ven, A Apu.  
RUS (Gallagher) Retreats A War-Gal Removes A Fin. has A Gal, F Sev, F Swe.  
TUR (Hanson) NMR Phantom removes A Arm. has F Aeg, A Con, F Ank.

Will Ron Kelly (6038 Richmond Hwy Apt 314 Alexandria, VA 22302) please submit stand by orders for Turkey?

Changes or moves are due noon Saturday July 15th.

LDNS-8 Winter 1901

AUS (Powers) Builds A Bud, A Tri also has A Vie, A Ser, F Alb.  
ENG (Poore) even has A War, F Eng, F Nth.  
FRA (Watson) Builds A Par also has A Pic, A Spa, F MAO.  
GER (Harmon) Builds A Mun, A Ber also has A Bur, A Hol, F Den.  
ITA (Johnson) Builds F Nap also has A Pied, A Tun, F Ion.  
RUS (Drownell) even has A War, A Ukr, F Sev, F Both.  
TUR (Diehl) Builds F Smy also has F Dlk, A Bul, A Con.

Press:

Paris (National News): "Treachery, treachery" was all the Minister of Foreign Affairs could offer when asked about the invasion of French Territory by "our ally" Germany. The persistent English were defeated on two shores, thanks strongly enough to information given from Germany. One can only suppose how true the Anglo-German alliance is.  
Budapest--At the Fall Octoberfest in Galicia the Austrian High Command noted that none of the Russians where speaking. His Highness Hey You, therefore declared that no Russians would be allowed in this year, for the Easter egg hunt. Some say the Russian silence is because of their inability to find eggs.

Spring 1902 orders are due noon Saturday July 15th.

1977-IS "The Publisher's Game" Spring 1905

AUS (Bumpas) A Pied-Tyr; A Tri S A Pied-Tyr; A Vie-Boh; A Gal-Sil; A Ukr-War; A Sev-Arm;  
A Dul-Con; F Con-Smy; F Ion S ITA F Tyrr-Tun.  
ENG (Dunke) F Nwg-Bar; A Nwy-StP; F Swe-Both; F Den-Bal; A Edi-Nwy; F Nth C A Edi-Nwy.  
GER (Hartwig) F Hol-Kiel; A Bel-Ruhr; A Ber-Sil; A Mun S A Ber-Sil; A Kiel-Ber.  
ITA (Cook) A Tus-Pied; F Aeg S AUS F Con-Smy; F Nap-Rom; F Tyrr-Tun.  
FRA (Reges) A Bur S A Pic; A Pic S A Bur; A Mar-Pied; F Lyon S A Mar-Pied; F WMed S F Tun;  
F Tun S ITA F Nap-Ion /nso/..  
RUS (Ditter) F Pal-Kiel; A Fin-StP.  
TUR (Kelly) F Blk-Bul(ec); A Smy S ITA F Aeg-Con (nso)/dislodged/ ret Syr, Ank or OTB.

Press:

Paris: What in the hell is going on in this game, anyway?

(Austria): Now why should Austria vote for a 7 way draw?

(Austria): The story of the Austro-Hungarian army is a tale of educational opportunity denied. There is no conscription in the Empire. Soldiers receive no pay from the government. They "live off the land".

Of course, the Austrians have no difficulty entering the Vienna University and other national institutes of higher learning and polytechnics. But the south slavs and magyars are seldom successful applicants for admission to schools within the Empire. This fact explains the exuberance with which these millions of 2nd class citizens took up the earlier offers to attend schools in Italy, Russia and Turkey.

Unfortunately, only in Italy, where they do quite well, were these students well-treated. In both Turkey and Russia, mass expulsions have taken place. Academic authorities accuse them of riotous and promiscuous behavior, heavy drinking and singing CW music. Well, you can imagine this untimely end to the educational careers of millions of students has produced quite a little disappointment. Foreign exchange students have already sacked entire cities in the regions of Constantinople, Sevastopol, and Warsaw. Ankara and Moscow are also threatened. Italian students, combining with magyar elements seem to be brewing trouble in Smyrna.

International attempts to defuse the situation are being undertaken by all concerned European powers. The University of Bologna, Heidelberg University, the Sorbonne, and the London School of Economics are all being approached to accept the students expelled from the Russian and Turkish schools. In fact, as those schools were demolished in the disorders, openings are also sought for Russian and Turkish students. But many Turkish students are going to Alexandria, Cairo and Damascus. Some Russians are finding placement in St. Petersburg. We fear that those who are not permitted to continue their educational careers will only join the army and contribute to greater instability in Europe. Or, heaven forbid! they should become revolutionary and threaten the cozy little power game of Diplomacy we all play among ourselves. All officials of good will, no matter what their governmental allegiance can see the importance of uniting to extend one's own nationals in these schools, it will be safer to have these slavs and magyars in a peaceful frame of mind, pencils and notebooks in hand. Wouldn't it?

Fall 1905 orders are due July 15th (noon).

1978-?? LDNS-9 Spring 1901

AUS (Birmingham) F Tri-Alb; A Dud-Ser; A Vie-Gal.  
ENG (Rohde) F Lon-Nth; F Edi-Nwg; A Lvp-York.  
FRA (Verheiden) F Bre-MAO; A Par-Bur; A Mar-Spa.  
GER (Berkeley) A Ber-Kiel; A Mun-Ruhr; F Kiel-Den.  
ITA (Sergeant) A Ven H; A Rom-Apu; F Nap-Tyrr.  
RUS (McLendon) F Sev-Elk; A Mos-Ukr; A War H; F StP(sc)-Both.  
TUR (Morrison) A Con-Bul; F Ank-Con; A Smy-Ank.

Press:

Low Countries Frontier--Conflicting reports and odd Franco-Italio-Russo-Austro-"Limo" troop and fleet movements have forced the German Army and Navy into implementing plan "CYA" (cover-your-A). It is most sincerely hoped by the German Socialist Republic People's Committee that these moves will be viewed in a defensive light by our neighbors of which Chancellor Berkeley has noted "there are too damn many of them."

Berlin-- Due to the lack of sufficient Armed Forces the Central Committee has declared Prussia, Silesia, Bohemia & Tyrolia as areas of Neutrality and will view any movement into these areas by Russo-Austro-Italio forces as an act of war against the Republic. Chancellor Berkeley reportedly with the Army in Kiel has noted that: "If only those liberals had listened to me in 1900 Germany would have a million men manning her Eastern ramparts now." Central Committee has appealed for unity in this time of national crisis.

LDNS-9 continued:

Fall 1901 orders and any press are due Noon Saturday July 15th.

1978-CE Spring 1902

AUS (Johnson) F Tri-Alb; A Vie-Tyr; A Bud-Tri; A Gre-Ser.

ENG (Hardisty) A Nwy S RUS F Swe; F Nth-Ska; A Edi-York; F Lon-Nth; F Bel S F Lon-Nth.

FRA (Kendter, SR.) A Par-Bur; A Bur-Ruh; A Spa-Gas; F Bre-Pic; F Por-Spa(sc).

GER (Meier) A Ber-Kiel; F Den H; F Kiel-Hel; A Mun S AUS A Vie-Tyr; A Hol S FRE A Dur-Bel/nso

ITA (Peterson) A Tyr-Doh; A Ven-Tyr; A Rom-Ven; F Tun-Ion.

RUS (Harmon) A StP-Nwy; A War-Sil; F Swe S ENG F Nth-Ska; F Rum-Blk; A Gal-Rum.

TUR (Eichelberger) F Smy-Aeg; A Bul-Gre; A Con-Bul; F Ank-Con.

COA Andy Meier (19 Hews St. Cambridge, Mass 02139).

Ken Peterson (4503 B Ruston Place. Waldorf, MD 20601)

Press:

BERLIN: The Imperial fleet, which has just left Kiel, leaves the trollops and wenches of Bremerhaven, Kiel & Hamburg. It has dared the Imperial army in Berlin to spend more money on the ladiess & come down with fewer cases of VD than they did. The Imperial army in Berlin has moved to Kiel in order to take up this challenge. Anything for sport.

KIEL: The Imperial fleet (for coastal defense) has ordered itself into the Helgoland Bight for the "cure". English scows out in the North Sea will provide amusement while the sailors...uh..."fix plumbing belowdecks."

MUNICH: Its time to rid the Tyrol of the unwashed half frozen Italian army there. Back to Italy with them!! Italienische scheisskopf! If ever there was a wasted expedition it was this one. Dismember Italy! Its been unified since 1870--the experiment failed! They can't get their act together for all the cheap chianti in Napoli. We call on our Turkish Brothers to do what "comes natural". Huzzah to the Viennese clean up squad who scraped this Italian moss out of the crags in the Tyrol. Some countries are born to be butchered, this is one of them. We think of it as the Poland of the Mediterranean. (Austria) Attack!! Attack!! Attack!!

ANKARA--Trading on the Stock Market was heavy this year as German Enterprises merged with Oscar Meier Weinners to form the newly accredited GerCo.

TURKEY--The Pasha wishes to appologize for the missed move; but my 500 wives came home early one day and caught me with 500 other women. The lawsuit was very time consuming, but has now been taken care of.

CONSTANTINOPLE--The Turkish Government declares war on Germany.

LONDON: A Rumor is making the circles of London today. Can it be true that the Kaiser wears that pointed helmet hide his pointed head? If this is indeed true, the aged but noted surgeon, Sir Fumblefingers (better known as the Axe of the Tower) has offered his services to remove it for the Kaiser. Helmet or head he did not say.

LONDON to PARIS; The Spring is a great time for a South Atlantic cruise. The channel tends to get a bit choppy at this time of the year.

Fall 1902 orders are due July 15th by noon.

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DEMO GAME PLAYERS PLEASE TAKE NOTE: Craig Reges (16 W 761 White Pines Rd. Bensenville, Ill 60106) has assume the position for Austria. Tony Watson has resigned. Spring 1901 orders are due July 15th (should you wish any changes.

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ALL SUBSCRIBERS TAKE NOTE: I am completely redoing the standby list. If you wish to be classified as a standby let me know.

THANK,

Jerry H. Jones  
1854 Wagner St.  
Pasadena, CA 91107



Doug Beyerlein  
640 College Ave  
MENLO PARK, CA 94025

You have 10 issues remaining

See ya Saturday!

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